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DEVICE SPECIFICATION FOR
TFT-LCD Module

MODEL No.

LQ101R1SX01A

CUSTOMER'S APPROVAL

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BY _____

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1. Application

This specification sheets applies to a color TFT-LCD module, LQ101R1SX01A.

2. Overview

This module is a color active matrix LCD module incorporating Oxide TFT (Thin Film Transistor). It is composed of a color TFT-LCD panel, driver ICs, a control circuit and power supply circuit, and a backlight unit. Graphics and texts can be displayed on a 2560×3×1600 dots panel (300 ppi) with (16,777,216) colors by using MIPI (Mobile Industry Processor Interface) DUAL DSI interface , supplying +3.3V DC supply voltage for TFT-LCD panel driving and supplying DC supply voltage for LED Backlight.. (Backlight-driving DC/DC converter is not built in this module.)

Features:

- **Wide view angle display**
- **24bit (RGB 8bit) True Color display (16,777,216 colors)**
- **Dual MIPI DSI I/F** is available: connectable directly from SoC chip.
- **Low power consumption for the whole system:** it is achieved by adopting high transparent panel, CABF Function, and by supporting MIPI Command Mode with embedded Frame Memory.
- **High picture quality:** greater color rendering properties is achieved by Color Enhancement Function.
- **Ultrathin structure:** 1.88 mm thickness (at flat portion in the middle of the module)

3. Mechanical Specifications

| Parameter | Specifications | Unit |
|---------------------|-------------------------|-------|
| Display size | 25.6 (10.07") Diagonal | cm |
| Active area | 216.96 (H)×135.6 (V) | mm |
| Pixel format | 2560 (H)×1600 (V) | pixel |
| | (1 pixel = R+G+B dots) | |
| Pixel pitch | 0.08475 (H)×0.08475 (V) | mm |
| Pixel configuration | R,G,B vertical stripe | |
| Display mode | Normally black | |
| Surface treatment | Clear hard coating | |

Outline dimensions

| Parameter | Min. | Typ. | Max. | Unit | Remark | |
|---------------------------------------|--------|-------|-------|-------|-------------|--|
| Unit outline dimensions [Note 3-1] | Width | 227.7 | 228.0 | 228.3 | mm | |
| | Height | 148.2 | 148.5 | 148.8 | mm | |
| | Depth | 1.575 | 1.875 | 2.175 | mm | |
| 3.595 | | 4.095 | 4.595 | mm | PWB Portion | |
| Mass | 136 | 151 | 166 | g | | |

[Note 3-1] Outline dimensions is shown in Fig.2

4. Input Terminals

4 - 1. Symbol

CN1 (MIPI signals, +3.3V DC power supply, and B/L power supply)

| Pin No. | Symbol | Function | Remark |
|---------|------------|---|-------------|
| 1 | TE | Tearing Output | |
| 2 | MDIF2_3N | MIPI 2ch 3- | |
| 3 | MDIF2_3P | MIPI 2ch 3+ | |
| 4 | GND | GND | |
| 5 | MDIF2_0N | MIPI 2ch 0- | |
| 6 | MDIF2_0P | MIPI 2ch 0+ | |
| 7 | GND | GND | |
| 8 | MDIF2_CLKN | MIPI 2ch CLK- | |
| 9 | MDIF2_CLKP | MIPI 2ch CLK+ | |
| 10 | GND | GND | |
| 11 | MDIF2_1N | MIPI 2ch 1- | |
| 12 | MDIF2_1P | MIPI 2ch 1+ | |
| 13 | GND | GND | |
| 14 | MDIF2_2N | MIPI 2ch 2- | |
| 15 | MDIF2_2P | MIPI 2ch 2+ | |
| 16 | GND | GND | |
| 17 | MDIF1_3N | MIPI 1ch 3- | |
| 18 | MDIF1_3P | MIPI 1ch 3+ | |
| 19 | GND | GND | |
| 20 | MDIF1_0N | MIPI 1ch 0- | |
| 21 | MDIF1_0P | MIPI 1ch 0+ | |
| 22 | GND | GND | |
| 23 | MDIF1_CLKN | MIPI 1ch CLK- | |
| 24 | MDIF1_CLKP | MIPI 1ch CLK+ | |
| 25 | GND | GND | |
| 26 | MDIF1_1N | MIPI 1ch 1- | |
| 27 | MDIF1_1P | MIPI 1ch 1+ | |
| 28 | GND | GND | |
| 29 | MDIF1_2N | MIPI 1ch 2- | |
| 30 | MDIF1_2P | MIPI 1ch 2+ | |
| 31 | GND | GND | |
| 32 | LCD_VCC | LCD Power(3.3V) | |
| 33 | LCD_VCC | LCD Power(3.3V) | |
| 34 | LCD_VCC | LCD Power(3.3V) | |
| 35 | LCD_VCC | LCD Power(3.3V) | |
| 36 | NC | Not Connected | [Note4-1-1] |
| 37 | (SCL) | Not Connected | [Note4-1-1] |
| 38 | (SDA) | Not Connected | [Note4-1-1] |
| 39 | (HSYNC) | For TP sync | |
| 40 | PWMIN | System PWM (1.8V Level) | [Note4-1-2] |
| 41 | PWMOUT | PWM out for external LED DRV (1.8V Level) | [Note4-1-2] |
| 42 | LED_6 | LED Cathode 6 | |

| | | | |
|----|-------|---------------|-------------|
| 43 | LED_5 | LED Cathode 5 | |
| 44 | LED_4 | LED Cathode 4 | |
| 45 | LED_3 | LED Cathode 3 | |
| 46 | LED_2 | LED Cathode 2 | |
| 47 | LED_1 | LED Cathode 1 | |
| 48 | NC | Not Connected | [Note4-1-1] |
| 49 | VLED | LED Anode | |
| 50 | VLED | LED Anode | |

[Note 4-1-1] Don't input any signals or any powers into a NC pin. Keep the NC pin open.

[Note 4-1-2] If not using LCD Built-in CABC function, don't need to use these pins.

- Connector used : 20525-050E-02 (IPEX)

4 - 2. MIPI interface

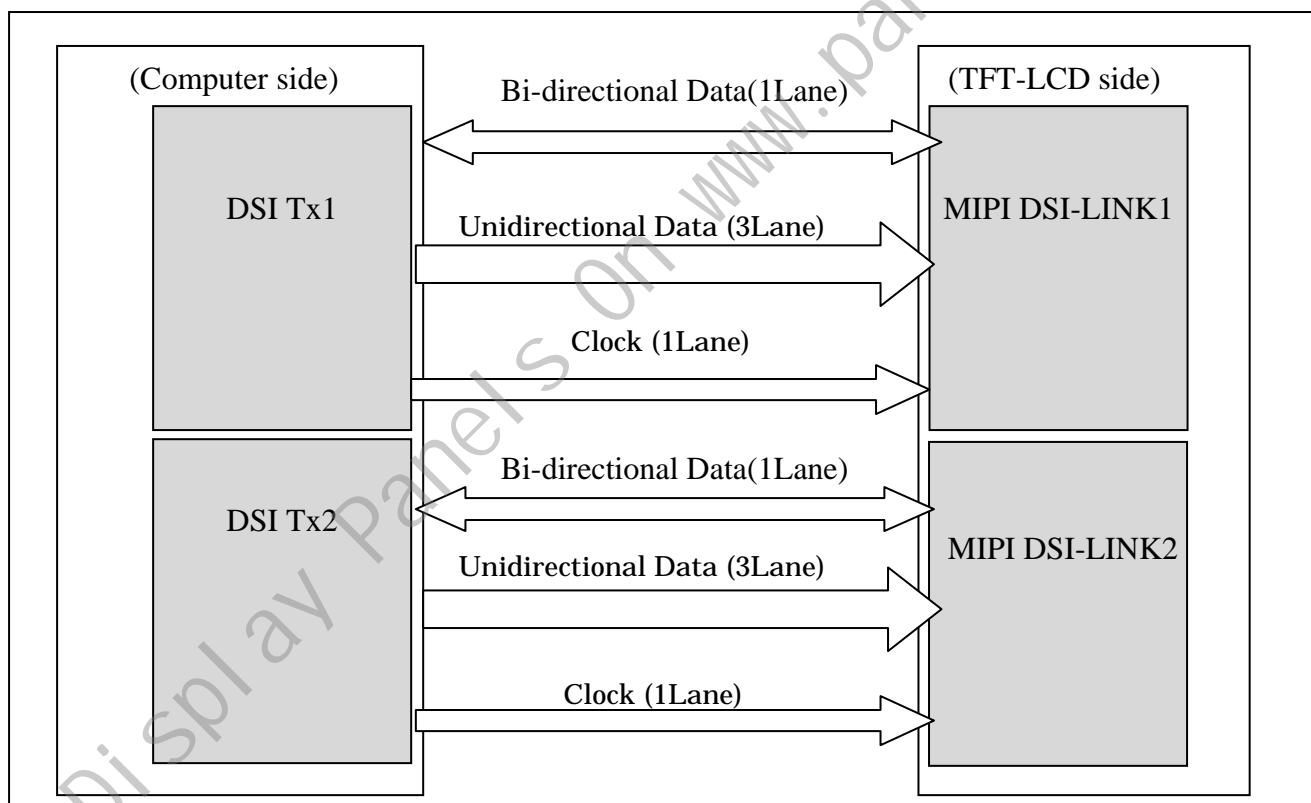


Fig.4-2-1 MIPI architecture.

4.2-1 Long packet format

Long packet consists of 16 bit packet header (PH), data payload for application (various byte number), and 32 bit packet footer (PF). Furthermore, packet header consists of 8bit data identification, 16 bit word count and 8 bit ECC. Packet footer consists of only check sum.

Long packet length is 6 – 65,541 bytes. Long packet structure is shown below.

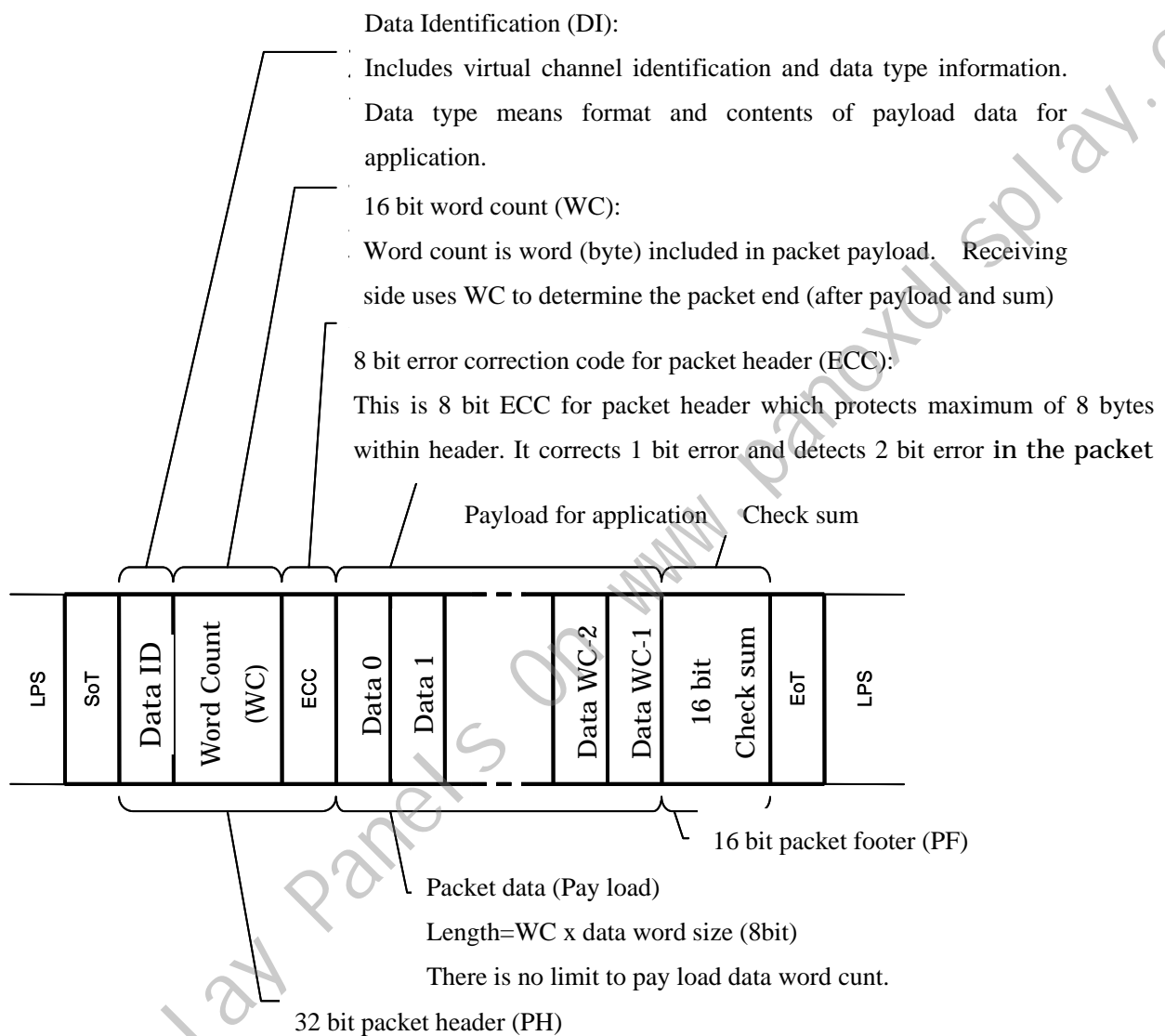


Chart 4.1 Long Packet Format

4-2-2 Short packet format

Short packet has 8 bit data ID that includes two command or data bites and 8 bit ECC. It does not have packet footer. Short packet length is 4 bytes. It corrects 1 bit error and detects 2 bit error in short packet with error correction code (ECC).

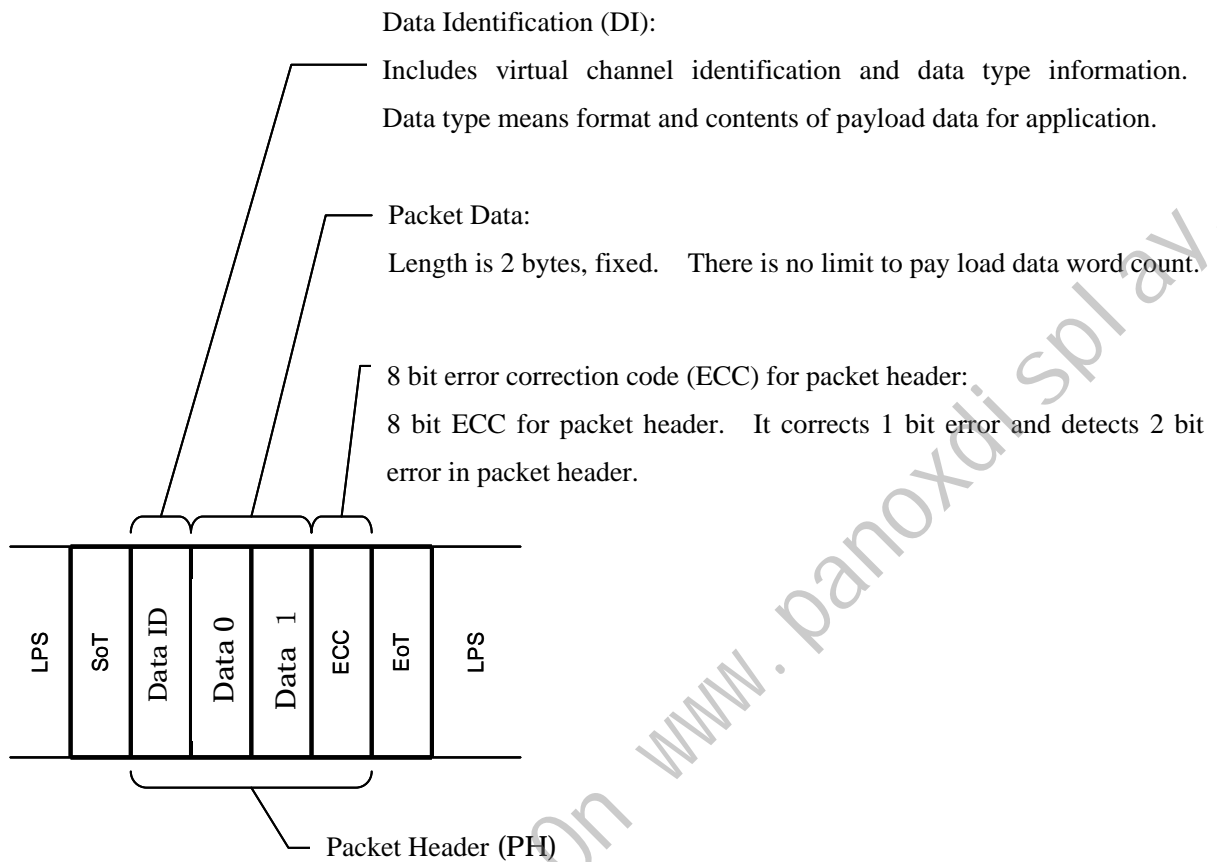


Chart 4.2 Short Packet Format

4-2-3 Data Type

Table 1.3 MIPI DSI Data Type (Host→Peripheral)

| Data Type, hex | Data Type, binary | Description | Packet Size |
|-------------------------------|--------------------|--|-------------|
| 0x01 | 00 0001 | Sync Event, V Sync Start | Short |
| 0x11 | 01 0001 | Sync Event, V Sync End | Short |
| 0x21 | 10 0001 | Sync Event, H Sync Start | Short |
| 0x31 | 11 0001 | Sync Event, H Sync End | Short |
| 0x08 | 00 1000 | End of Transmission packet (EoTp) | Short |
| 0x23 | 10 0011 | Generic Short WRITE, 2 parameters | Short |
| 0x24 | 10 0100 | Generic READ, 2 parameters | Short |
| 0x05 | 00 0101 | DCS Short WRITE, no parameters | Short |
| 0x15 | 01 0101 | DCS Short WRITE, 1 parameter | Short |
| 0x06 | 00 0110 | DCS READ, no parameters | Short |
| 0x37 | 11 0111 | Set Maximum Return Packet Size | Short |
| 0x09 | 00 1001 | Null Packet, no data | Long |
| 0x19 | 01 1001 | Blanking Packet, no data | Long |
| 0x29 | 10 1001 | Generic Long Write | Long |
| 0x3E | 11 1110 | Packed Pixel Stream, 24-bit RGB, 8-8-8 Format | Long |
| 0xX0 and 0xXF, unspecified | XX 0000 XX 1111 | DO NOT USE All unspecified codes are reserved | |

Table 4.4 MIPI DSI Data Type (Peripheral→Host)

| Data Type, hex | Data Type, binary | Description | Packet Size |
|----------------|----------------------|---|-------------|
| 0x00 – 0x01 | 00 000X | Reserved | Short |
| 0x02 | 00 0010 | Acknowledge and Error Report | Short |
| 0x03 – 0x07 | 00 0011 – 00 0111 | Reserved | |
| 0x08 | 00 1000 | End of Transmission packet (EoTp) (*1) | Short |
| 0x09 – 0x10 | 00 1001 – 01 0000 | Reserved | |
| 0x11 | 01 0001 | Generic Short READ Response, 1 byte returned | Short |
| 0x12 | 01 0010 | Generic Short READ Response, 2 bytes returned | Short |
| 0x13 – 0x19 | 01 0011 – 01 1001 | Reserved | |
| 0x1A | 01 1010 | Generic Long READ Response | Long |
| 0x1B | 01 1011 | Reserved | |
| 0x1C | 01 1100 | DCS Long READ Response | Long |
| 0x1D – 0x20 | 01 1101 – 10 0000 | Reserved | |
| 0x21 | 10 0001 | DCS Short READ Response, 1 byte returned | Short |
| 0x22 | 10 0010 | DCS Short READ Response, 2 bytes returned | Short |
| 0x23 – 0x3F | 10 0011 – 11 1111 | Reserved | |

Note :

*1: Normally not used.

4-2-4 DCS Command

Supported DCS commands are as follow:

Table 4.5 DCS commands

| Command | Hex Code | Description Code |
|-----------------------|----------|---|
| nop | 00h | No Operation |
| get_power_mode | 0Ah | Get the current power mode. |
| get_pixel_format | 0Ch | Get the current pixel format. |
| get_diagnostic_result | 0Fh | Get Peripheral Self-Diagnostic Result |
| enter_sleep_mode | 10h | Power for the display panel is off. |
| exit_sleep_mode | 11h | Power for the display panel is on. |
| set_gamma_curve | 26h | Selects the gamma curve used by the display device. |
| set_display_off | 28h | Blanks the display device. |
| set_display_on | 29h | Show the image on the display device. |
| set_column_address | 2Ah | Set the column extent. |
| set_page_address | 2Bh | Set the page extent. |
| write_memory_start | 2Ch | Transfer image data from the Host Processor to the peripheral starting at the location provided by set_column_address and set_page_address. |
| set_tear_off | 34h | Synchronization information is not sent from the display module to the host processor. |
| set_tear_on | 35h | Synchronization information is sent from the display module to the host processor at the start of VFP. |
| exit_idle_mode | 38h | Full color depth is used on the display panel. |
| enter_idle_mode | 39h | Reduced color depth is used on the display panel. |
| set_pixel_format | 3Ah | Defines how many bits per pixel are used in the interface. |
| write_memory_continue | 3Ch | Transfer image information from the Host Processor interface to the peripheral from the last written location. |

4-2-5 Error report

MIPI DSI error report is as follow:

Table 4.6 MIPI DSI error report (Peripheral→Host)

| Bit | Description |
|-----|--|
| 0 | SoT Error |
| 1 | SoT Sync Error |
| 2 | EoT Sync Error |
| 3 | Escape Mode Entry Command Error |
| 4 | Low-Power Transmit Sync Error |
| 5 | Peripheral Timeout Error |
| 6 | False Control Error |
| 7 | Contention Detected |
| 8 | ECC Error, single-bit (detected and corrected) |
| 9 | ECC Error, multi-bit (detected, not corrected) |
| 10 | Checksum Error (Long packet only) |
| 11 | DSI Data Type Not Recognized |
| 12 | DSI VC ID Invalid |
| 13 | Invalid Transmission Length |
| 14 | Reserved |
| 15 | DSI Protocol Violation |

4-2-6 Escape entry code

MIPI DSI escape entry codes are as follow:

Table 4.7 MIPI DSI escape entry code

| Entry Command Pattern (first bit transmitted to last bit transmitted) (BIN.) | Escape Command | Command Type | Host →Peripheral | Peripheral →Host |
|---|---------------------------------------|-----------------|---------------------|---------------------|
| 1110 0001 | Low-Power Data Transmission | Mode | Supported | Supported |
| 0001 1110 | Ultra-Low Power State | Mode | Supported | – |
| 1001 1111 | Undefined-1 | Mode | – | – |
| 1101 1110 | Undefined-2 | Mode | – | – |
| 0110 0010 | Reset-Trigger [Remote Application] | Trigger | Supported | – |
| 0101 1101 | Tearing Effect | Trigger | – | Supported |
| 0010 0001 | Acknowledge | Trigger | – | Supported |
| 1010 0000 | Unknown-5 | Trigger | – | – |

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5. Absolute Maximum Ratings

| Parameter | Symbol | Condition | Ratings | | Unit | Remark |
|---|--------|-----------|---------|------|------|------------|
| | | | Min. | Max. | | |
| +3.3V supply voltage | VDD | Ta=25°C | -0.3 | +4.0 | V | |
| LED current | If | Ta=25°C | - | 35 | mA | [Note 5-4] |
| Input voltage(MIPI) | VI | Ta=25°C | -0.3 | +2.5 | V | [Note 5-1] |
| Input voltage(BL) | VPWM | Ta=25°C | -0.3 | +4.0 | V | [Note 5-2] |
| Storage temperature (ambient) | Tstg | — | -20 | +70 | °C | [Note 5-3] |
| Operating temperature(ambient) | Topa | — | 0 | +60 | °C | |
| Operating temperature (panel surface in active area) | Topp | — | 0 | +80 | °C | |

[Note 5-1] MIPI signals

[Note 5-2] Back light control signals (PWMIN)

[Note 5-3] Humidity : 90%RH Max. at Ta ≤ +40°C.

Maximum wet-bulb temperature at +39°C or less at Ta > +40°C.

No condensation.

[Note 5-4] In the condition of other than Ta = 25°C , LED current must be controlled in accord with ambient temperature around the LCM.

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6 Electrical Characteristics

6-1 TFT-LCD panel driving

6-1-1 DC characteristics

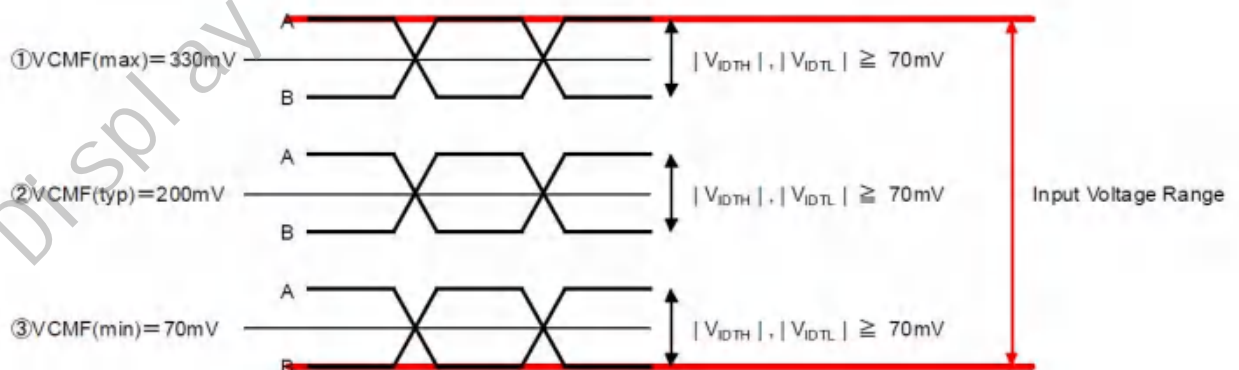
Ta = +25°C

| DC Electrical Characteristics | | | | | | |
|---------------------------------|-----------------|------|------|------|-------------------|--------------|
| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remark |
| Supply voltage | VDD | +3.0 | +3.3 | +3.6 | V | [Note 6-1-1] |
| Current dissipation | IDD | — | 185 | 370 | mA | [Note 6-1-2] |
| Permissive input ripple voltage | V _{RP} | — | — | 100 | mV _{P-P} | VDD = +3.3V |

6-1-2 MIPI DC characteristics

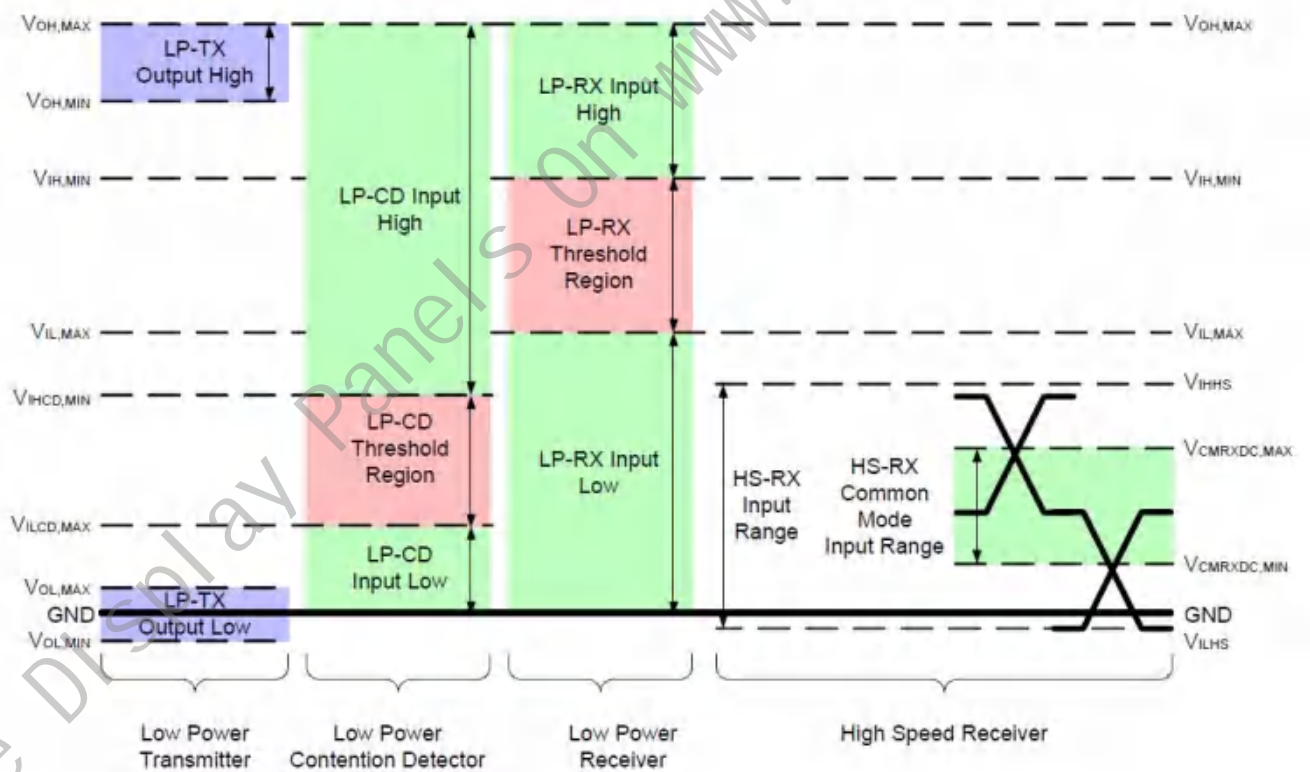
| MIPI DSI HS-RX mode DC Characteristics | | | | | | |
|--|-----------------------|------|------|------|------|--------|
| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remark |
| Common-mode voltage HS receive mode | V _{CMRX(DC)} | 70 | - | 330 | mV | |
| Differential input high threshold | V _{IDTH} | - | - | 70 | mV | |
| Differential input low threshold | V _{IDTL} | -70 | - | - | mV | |
| Single-ended input high voltage | V _{IHHS} | - | - | 460 | mV | |
| Single-ended input low voltage | V _{ILHS} | -40 | - | - | mV | |
| Differential input impedance | Z _{ID} | 80 | 100 | 125 | Ω | |

[Note 6-1-1] ON-OFF conditions for supply voltage

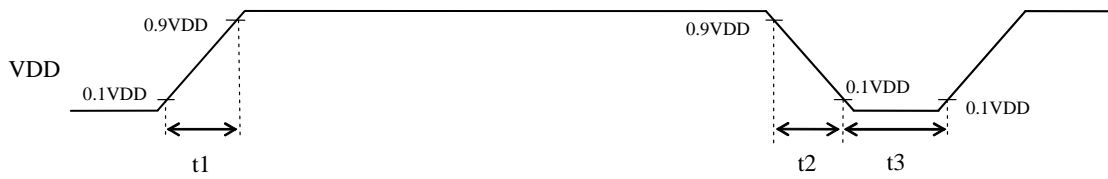


| MIPI DSI LP-RX mode DC Characteristics | | | | | | |
|---|---------------|------|------|------|------|--------|
| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remark |
| Logic 1 input voltage | V_{IH} | 880 | - | - | mV | |
| Logic 0 input voltage, not in ULP State | V_{IL} | - | - | 550 | mV | |
| Logic 0 input voltage, ULP State | $V_{IL-ULPS}$ | - | - | 300 | mV | |

| MIPI DSI LP-CD mode DC Characteristics | | | | | | |
|--|------------|------|------|------|------|--------|
| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remark |
| Logic 1 contention voltage | V_{IHCD} | 450 | - | - | mV | |
| Logic 0 contention voltage | V_{ILCD} | - | - | 200 | mV | |



6-1-3 POWER Sequence *1



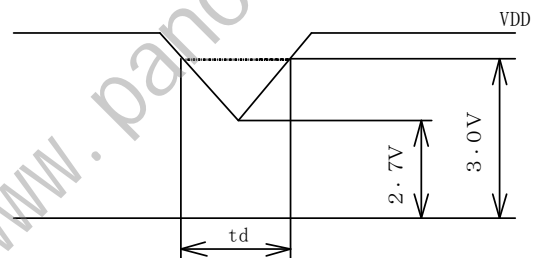
| Symbol | Min | Max | Unit | Note |
|--------|-----|-----|------|------|
| t1 | 0.2 | 10 | ms | |
| t2 | 10 | 50 | ms | |
| t3 | 1 | - | s | |

*1 Be sure to follow 6-1-3-1, 6-1-3-2 sequence when power ON/OFF.

VDD-dip conditions

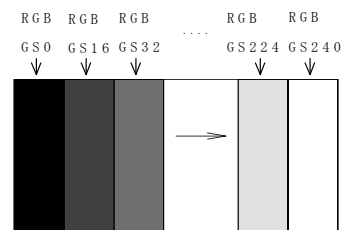
- 1) $2.7V \leq VDD < 3.0V$
 $t_d \leq 10 \text{ ms}$

Under above condition, the display image should return to an appropriate figure after VDD voltage recovers.

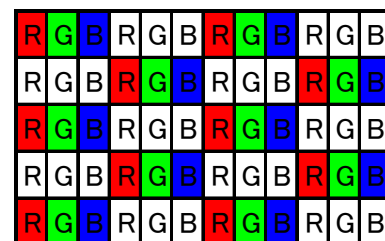


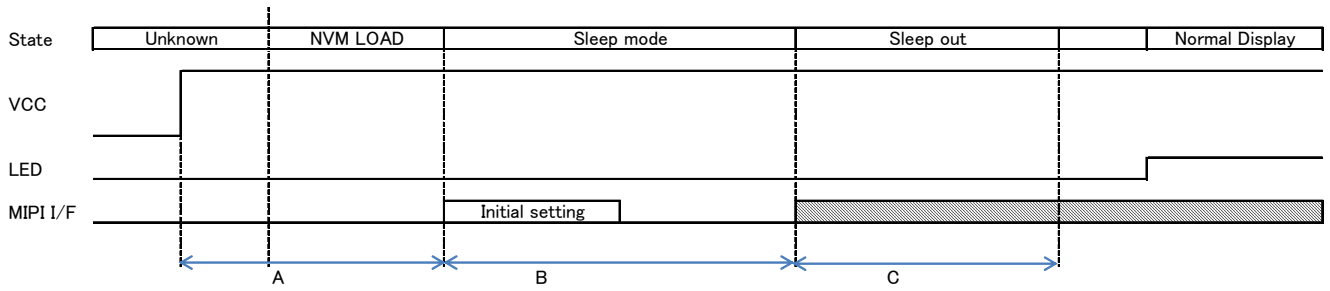
- 2) $VDD < 2.7V$
 VDD-dip conditions should also follow the ON-OFF conditions for supply voltage

[Note 6-1-2] Typical current condition: 16-gray-bar pattern.
 $VDD = +3.3V$



Maximum current condition: Pixel Checker pattern
 $VDD = +3.0V$

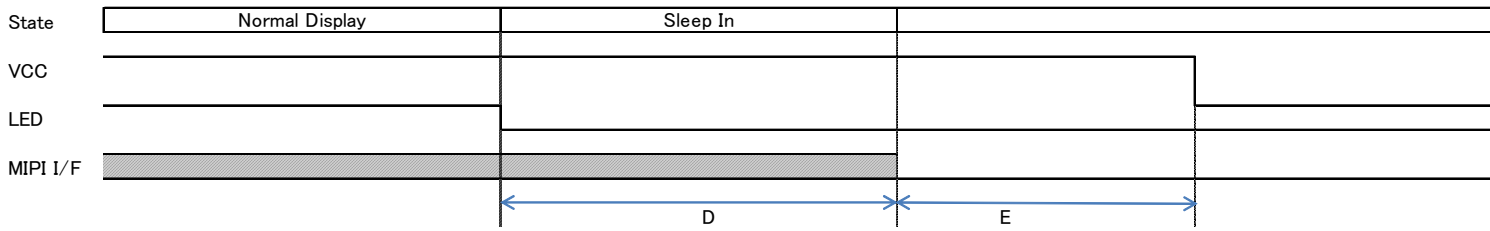




Recommended POWER ON SEQUENCE

| Step | Reg. | Data | Delay | Command | term | DSI Link 1 | DSI Link 2 |
|------|--|------|-------------|--|------|---|---|
| 1 | Initial condition | | | ALL Input = L | | 1. DSI signals should be 0V at this point | 1. DSI signals should be 0V at this point |
| 2 | Power Supply VCC (Typ 3.3V) | | | VCC ON (Refer power sequence) | A | 2. Turn on 3.3V VCC to LCD | |
| 3 | Wait | | Min. 10ms | | | 3. Min 10ms | |
| 4 | Wait | | Min. 250ms | | | 4. Delay 250ms | |
| 5 | If customer need, please send initial command here | | | Link setting, mode setting, etc. Default link: Link1 | B | 5-1. LP-11 5-2. Send mode setting commands in LP mode (LP-11 after sending commands) ex) RAM Bypass ①0x29,0x10,0x00,0x17 (Generic Write) 0x05,0x00 (DCS SHORT NOP) wait min 3us ②0x29,0x10,0x07,0x07 (Generic Write) 0x05,0x00 (DCS SHORT NOP) wait min 3us | 5-1. LP-11 |
| 6 | 0x11 (Exit Sleep) | | | DCS short write no parameters | | 6-1. Send 0x11 DCS short write no parameters in LP mode | 6-2. Send 0x11 DCS short write no parameters in LP mode |
| 7 | Wait | | Min. 40ms | | | 7. Delay 40ms min | |
| 8 | 0x29(Set_Disp_On) | | | | C | 8-1. Send 0x29 DCS short write no parameters in LP mode | |
| 9 | Wait | | Min.20ms | | | 9-1 Delay 20ms min | |
| 10 | Host display data transfer | | | Image Write | | 10-1. Start refresh in Video mode(Odd) | 10-1. Start refresh in Video mode(Even) |
| 11 | Wait | | Min. 120 ms | Wait min. 120ms | | 11-1. Delay 120ms | — |
| 12 | LED On | | | | | 12. Turn LED On | |

6-1-3-2 POWER OFF sequence



Recommended POWER OFF SEQUENCE

| Step | Reg. | Data | Delay | Command | term | DSI Link 1 | DSI Link 2 |
|------|----------------------------|------|------------|--------------------|------|---|---|
| 1 | LED OFF | | | | D | Status: Refreshing in Video mode (Odd) 1-1. Turn LED Off 1-2. Stop refresh in DC 1-3. Wait for DC to finish frame and then for DSI-A to be idle (Link1 should be in LP-11 after this step) | Status: Refreshing in Video mode (Even) 1-4. Check for DSI-B to be idle (Link2 should be in LP-11 after this step) |
| 2 | Stop Display Data Transfer | | | Both Link1 & Link2 | | 2-1. Stop refresh in DC 2-2. Wait for DC to finish frame and then for DSI-A to be idle (Link1 should be in LP-11 after this step) | 2-3. Check for DSI-B to be idle (Link2 should be in LP-11 after this step) |
| 3 | Wait | | Min. 20ms | | E | 3-1 Start refresh in Video mode (Odd) 3-2. Delay 20ms | 3.1. Start refresh in Video mode (Even) |
| 4 | 0x28h(Set_Disp_Off) | | | Display off | | 4-1. Send 0x28 DCS short write no parameters in LP mode | |
| 5 | Wait | | Min. 50ms | | | 5. Delay 50ms | |
| 6 | 0x10(Enter_Sleep) | | | Sleep in | | 6-1. Send 0x10 DCS short write no parameters in LP mode (Link1 should be in LP-11 after this step) | |
| 7 | Wait | | Min. 200ms | | | 7. Delay 200ms | |
| 8 | Final condition | | | ALL input = L | | | |
| 9 | Power Off | | | VCC Off | | 9. Turn power off | |

[Note 6-1-3]As for the power sequence for backlight, it is recommended to apply above mentioned input timing.

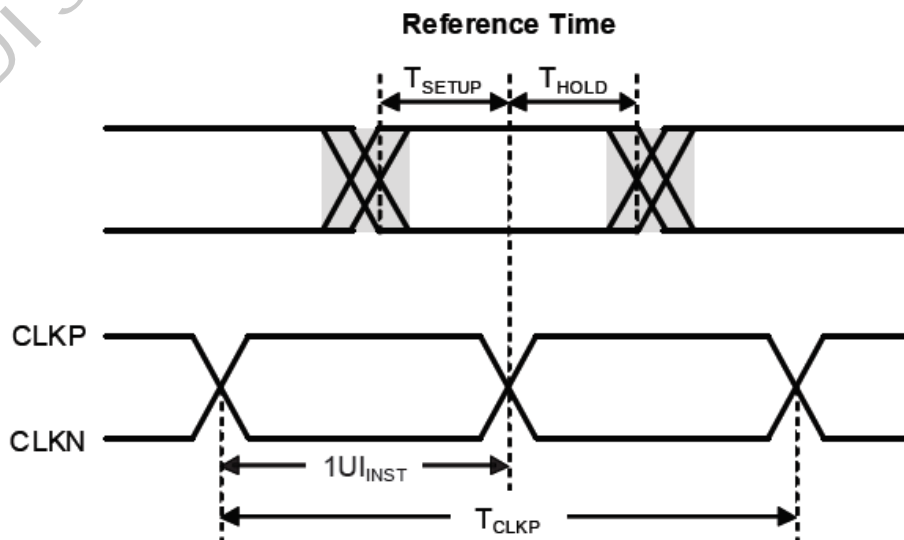
If the backlight is light on and off at a timing other than shown above, displaying image may get disturbed.

[Note 6-1-4] Do not keep the interface signal high-impedance or unusual signal when power is on.

6-1-4 AC characteristics

| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remark |
|---------------------------------------|-----------------|------|------|------|-------------|--------|
| Data to Clock Setup Time (receiver) * | $T_{SETUP[RX]}$ | 0.15 | - | - | UI_{INST} | |
| Clock to Data Hold Time (receiver) * | $T_{HOLD[RX]}$ | 0.15 | - | - | UI_{INST} | |

* : Total setup and hold window for receiver of $0.3 * UI_{INST}$



6-2 Backlight driving

The backlight system is an edge-lighting type with white-LED.

(It is usually required to measure under the following condition.: $T_a=25^{\circ}\text{C} \pm 2^{\circ}\text{C}$)

| Parameter | Symbol | Min. | Typ. | Max | Unit | Remark |
|--------------------------------|-----------------------|------|--------|------|------|------------------------|
| LED voltage | V _f | 18.2 | 21.0 | 23.1 | V | 【Note6-2-1】 |
| LED current | I _f | — | 20.0 | 21.0 | mA | 【Note6-2-2】 |
| Modulated light signal voltage | V _{PWMIN} H | 1.65 | 1.8 | 1.95 | V | |
| | V _{PWMIN} L | 0 | — | 0.1 | V | |
| | V _{PWMOUT} H | 1.65 | 1.8 | 1.95 | V | |
| | V _{PWMOUT} L | 0 | — | 0.1 | V | |
| Brightness Control Duty Ratio | Duty | 1 | — | 100 | % | 【Note6-2-3】 |
| Brightness Control pulse width | T _{PWM} | 30 | — | — | Us | 【Note6-2-4】 |
| Brightness Control frequency | f _{PWM} | 150 | 200 | 250 | Hz | |
| Input signal pin current | I _{IN} | — | — | 1.0 | μA | V _{PWMIN} pin |
| LED lifetime | - | — | 10,000 | — | h | LED 【Note6-2-5】 |

【Note6-2-1】 Per line (6 parallel) @ I_f = 20.0mA

【Note6-2-2】 Per line of 7 LEDs connected in serial

【Note6-2-3】 V_{PWM} Input : 100%= Max luminance 1%= Min luminance

【Note6-2-4】 The minimum value of the dimming signal pulse width is assumed regulations of the width of high and the width of low.

【Note6-2-5】 LED luminance becomes 50% of an initial value. (T_a=25°C, DUTY=100%)

7 Timing Characteristics of Input Signals

7-1 Command Mode: Pixel Data Send Sequence

Pixel data transfer sequence with write_memory_start command and write_memory_continue command in command mode. Data alignment changes accordingly to set_pixel_format command setting.

7-1-1 When setting RGB888 (set_pixel_format command : 07h)

Set 07h with set_pixel_format command before sending write_memory_start command and write_memory_continue command. After setting, you can write pixel data to frame memory in below sequence. Make sure to write to frame memory in 2 pixel unit.

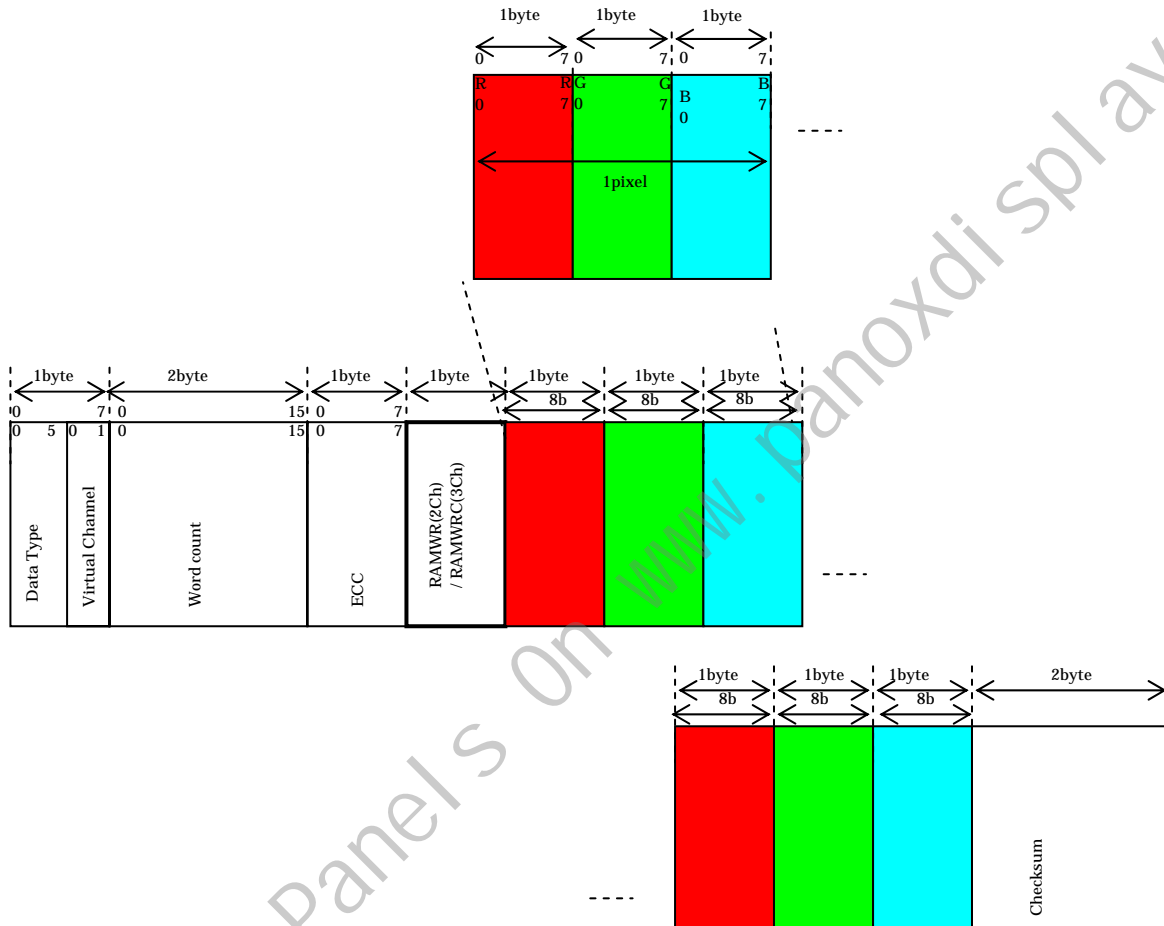


Chart 7.1 Command Mode: RGB888 setting

7-2 Video Mode: Pixel data send sequence

In video mode, pixel data transfer sequence with video stream packet (data type: 0Eh, 1Eh, 3Eh) is as follow. Data alignment can be changed with set_pixel_format command setting.

7-2-1 When setting RGB888 (set_pixel_format command : 07h)

Set 07h with set_pixel_format command before sending the video stream packet (data type: 3Eh).

After setting, pixel data can be written to the frame memory in below sequence.

Make sure to write to the frame memory in 2pixel unit.

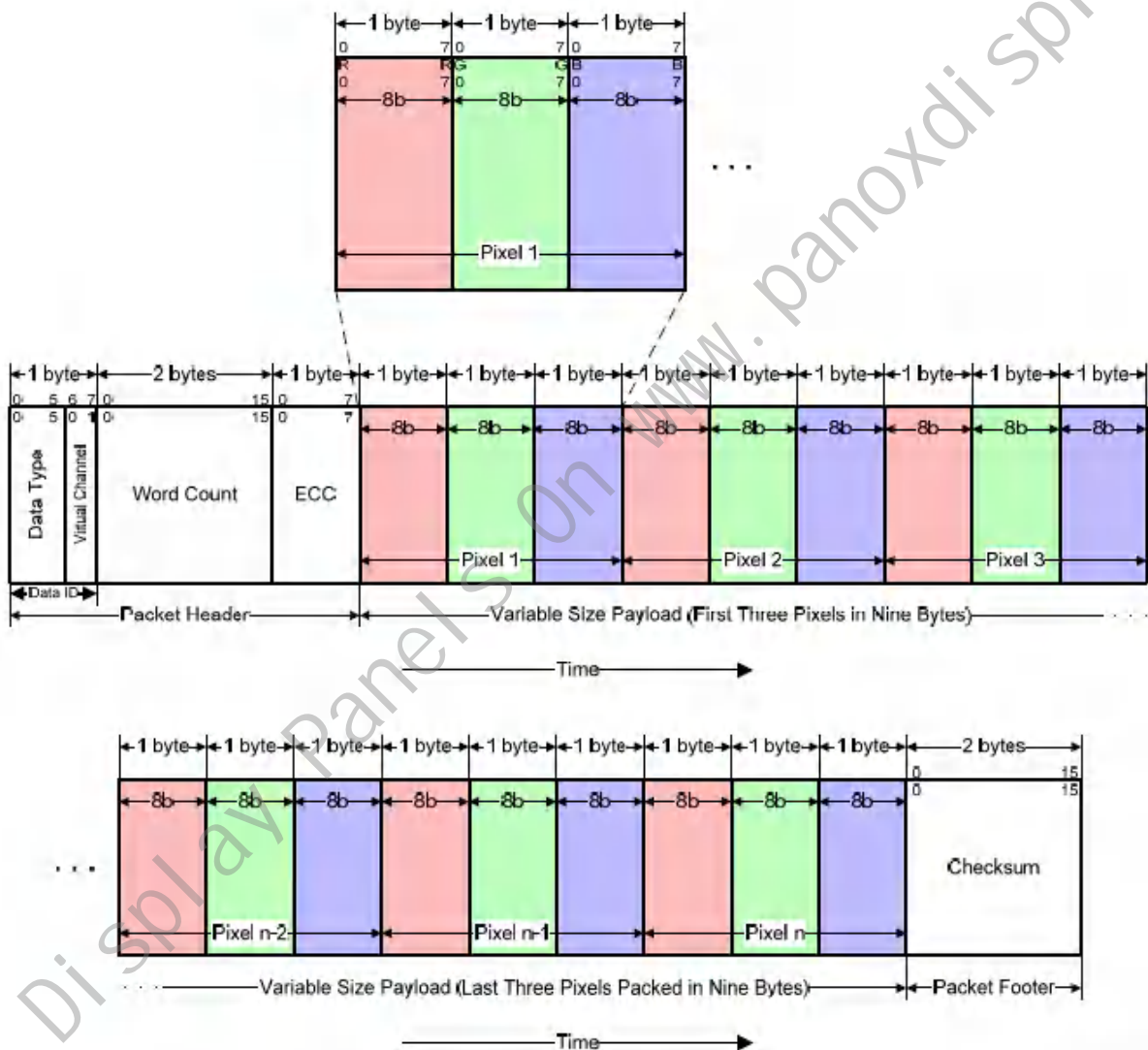


Chart7.2 video mode: RGB888 setting

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7-2-2 Videomode Sync Event

Sync Event (H Start, H End, V Start, V End), Data Type = xx 0001 (x1h)

Event mode(H Start, V Start) can use in video mode. Δ1

H End and V End cannot support. Δ1

V sync Event

- Need to transmit LP State after V Sync Even(HS Transmission)
- When V sync Event(LPDT) no restriction.

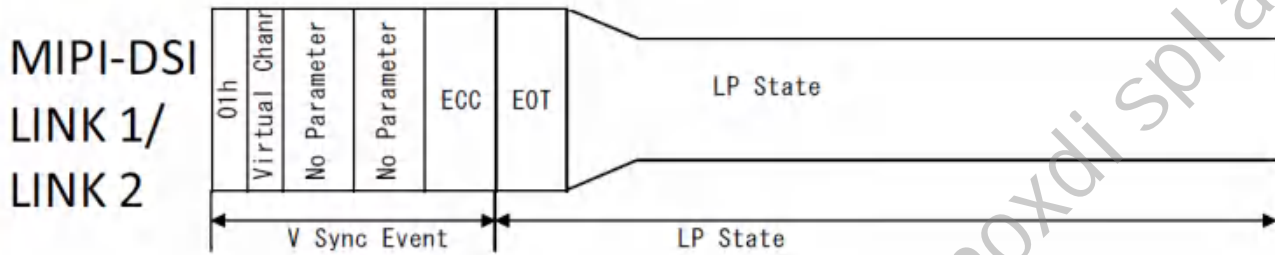


Chart 7.3 Vsync event(HS Transmission)

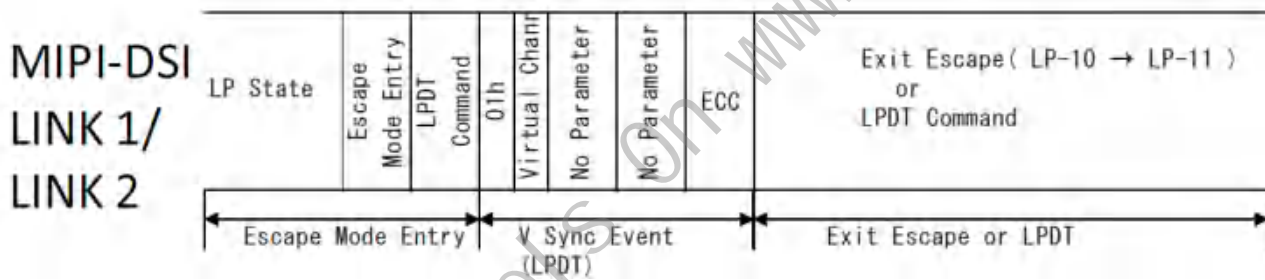


Chart 7.4 Vsync event(LPDT)

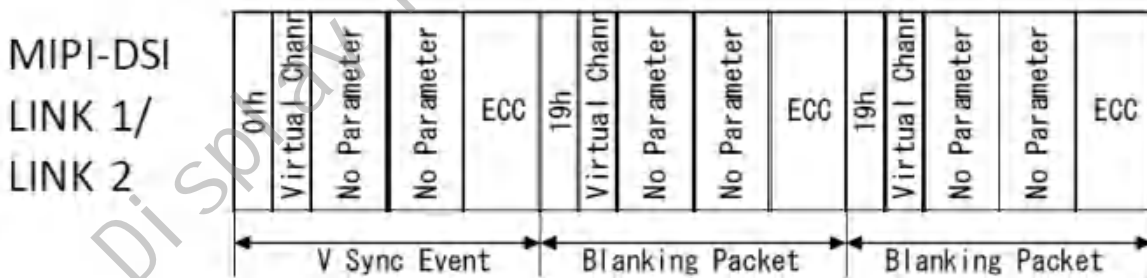


Chart 7.5 Prohibit Blanking Packet under Vsync event

After V Sync Event(V Start), Blanking Packet have to insert after LP State. Δ1

H Sync Event(H Start), Blanking Packet Insert timing is no limit. Δ1

7-3 dual link setting

There are four windows access modes available when using dual link.

Video Mode (Odd-Even division)

Video Mode (Left-Right division)

Command Mode (Odd-Even division)

Command Mode (Left-Right division)

How to use each mode is shown from next page.

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7-3-1 Video Mode (Odd-Even division)

In Video Mode, Even pixels (column 0, 2, 4) data is sent via DSI-LINK 1 and Odd pixels (column 1, 3, 5) data via DSI-LINK2. There is no limitation to DSI lane Clock phase. When transferring Pixel data, each LINK's Vsync Skew/Hsync Skew should be within half of horizontal line.

Vsync/Hsync signals of either LINK 1 or 2 can be selected.

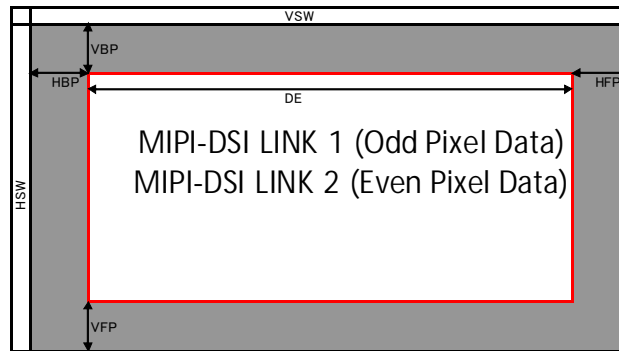


Chart 7.5 Video mode (Odd-Even division)

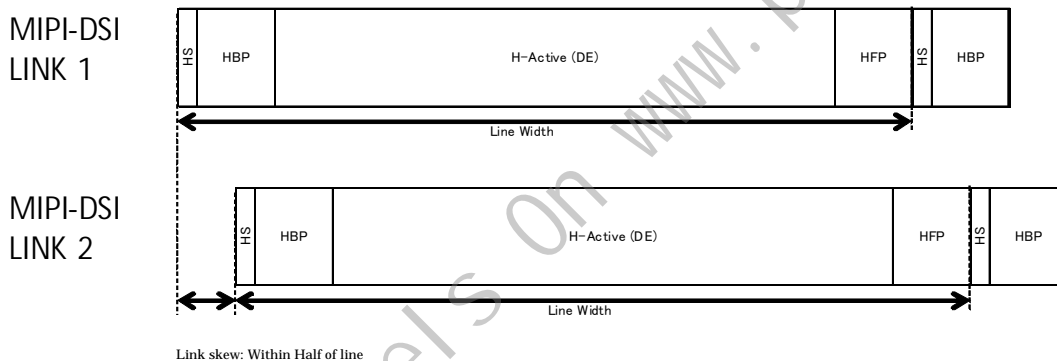


Chart 7.6 Video Mode (Odd-Even division)

| Function | Abbreviation | VALUE |
|----------------|--------------|-------|
| Horizontal dot | HADR | 2560 |
| HSYNC | HS | 32 |
| Horizontal BP | HBP | 80 |
| Horizontal FP | HFP | 48 |
| Vertical line | VADR | 1600 |
| VSYNC | VS | 6 |
| Vertical BP | VBP | 37 |
| Vertical FP | VFP | 3 |
| Frame rate | | 60 |

Table 7.1 Image format specification Δ1

7-3-2 Video Mode (Left-Right Division)

In Video Mode, Left pixel data is sent via DSI-LINK 1 and Right pixel is sent via DSI-LINK2. There is no limitation to DSI lane Clock phase. When transferring Pixel data, each LINK's Link Skew should be within 1 Horizontal Line. Vsync/Hsync signals of either LINK 1 or 2 can be selected by MIPI_IF_SEL (10h01h).

MIPI_IF_SEL =2'h0 : Vsync/Hsync is Link1.

MIPI_IF_SEL =2'h1 : Vsync/Hsync is Link2.

Left Pixel data area and Right Pixel data area can be overlapped.

If overlap exist, Overlap pixel number "X" can be set by HOVERLAP(10h32h)

Overlap maximum pixel number is 16 pixel.

Overlap pixel number "X" have to be same number for Left pixel and Right pixel.

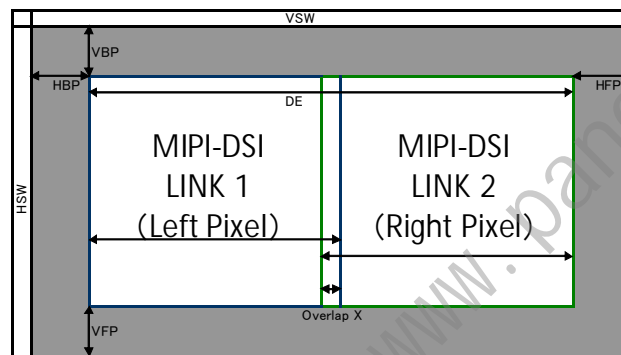


Chart 7.7 Video Mode (Left-Right division)

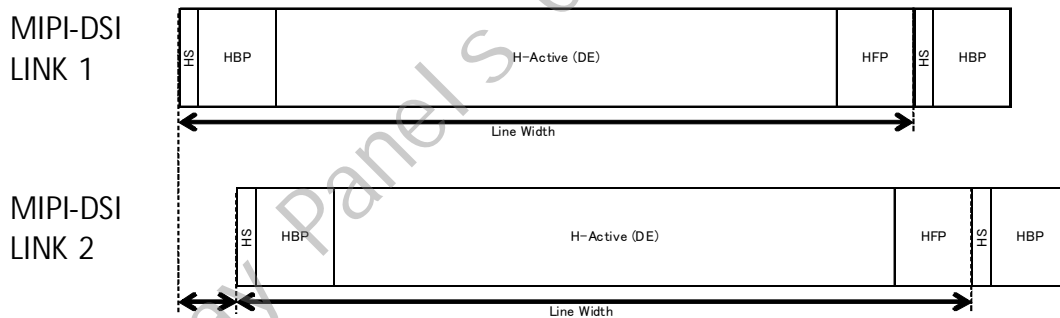


Chart 7.8 Video Mode (Left-Right division)

| Function | Abbreviation | MAX | STEP |
|----------------|--------------|------|------|
| Horizontal Dot | HADR | 2560 | |
| Vertical Line | VADR | 1600 | |
| Overlap X | | 0-16 | 1 |
| Frame Rate | | 60 | |

Table 7.2 Image Format Specification

7-3-3 Command Mode (Odd-Even Division)

In Command Mode, Even pixels (column 0, 2, 4) data is sent by DSI-LINK 1 and Odd pixels (column 1, 3, 5) data by DSI-LINK2. There is no limitation to DSI lane Clock phase. When transferring Pixel data, each LINK's Link Skew should be within half of Horizontal Line. When issue the Write Memory Start commands, 2page address (2Line) or above time need to wait after last page transfer before issuing Write Memory Start commands.

Pixel data being transferred can select one of the addresses below set by DSI-LINK 1 or DSI-LINK 2.

1)DEC_SEL(00h1Fh)=2'h0

SC1/EC1 and SP1/EP1: Set with set_column_address/set_page_address command from DSI-LINK 1.

2)DEC_SEL(00h1Fh)=2'h1

SC2/EC2 and SP2/EP2: Set with set_column_address/set_page_address command from DSI-LINK 2.

3)DEC_SEL(00h1Fh)=2'h2

Follow 00h0Ch-00h1Bh

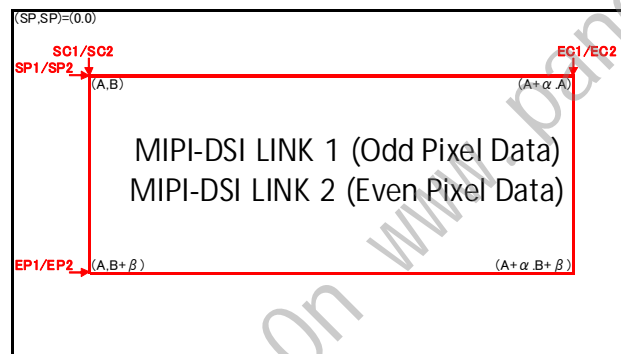


Chart 7.9 Command Mode (Odd-Even Division)

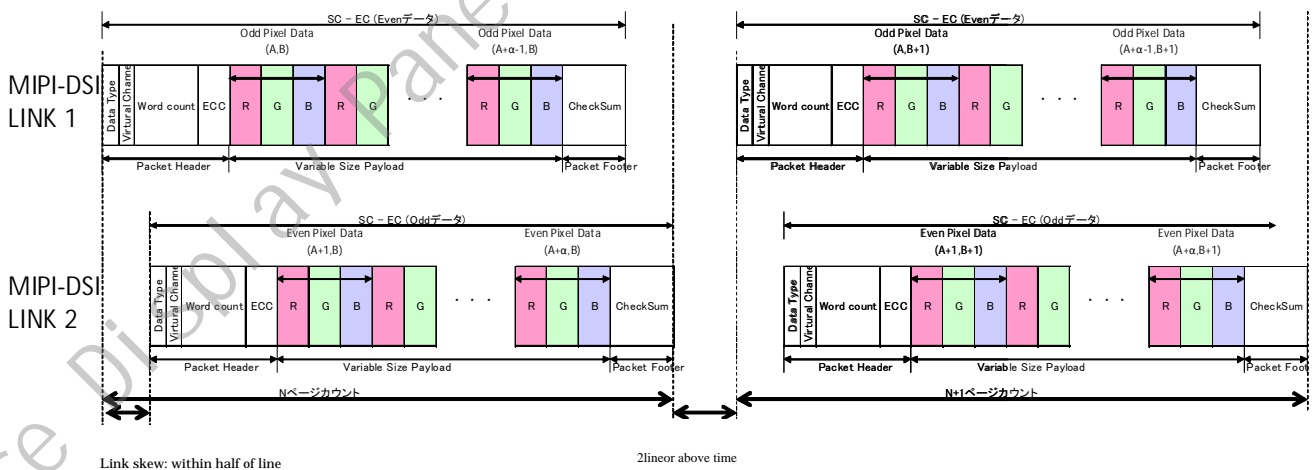


Chart7.10 Command Mode (Odd-Even division)

| Function | Abbreviation | Value | STEP |
|----------------|--------------|-------|------|
| Horizontal Dot | HADR | 2560 | 64 |
| Vertical Line | VADR | 1600 | 1 |
| Start Column | SC | 0 | 64 |
| End Column | EC | 2559 | 64 |
| Start Page | SP | 0 | 1 |
| End Page | EP | 1599 | 1 |
| Column Width | EC-SC | 2560 | 64 |
| Page Width | EP-SP | 1600 | 1 |
| Frame Rate | | 60 | |

Table7.3 Image Format Specification

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7-3-4 Command Mode (Left-Right Division)

In Command Mode, each LINK operates independently. There is no limitation to DSI lane Clock phase. When transferring Pixel data, there is no limitation to Link Skew between LINKs. Write Memory Start/WriteMemory Continue commands can be sent separately. Pixel data is transferred accordingly to the following address setting.

1)DEC_SEL(00h1Fh)=2'h0 or 2'h1

- SC1/EC1 and SP1/EP1: Set with set_column_address/set_page_address command from DSI-LINK 1.
- SC2/EC2 and SP2/EP2: Set with set_column_address/set_page_address command from DSI-LINK 2.

2)DEC_SEL(00h1Fh)=2'h2

Follow 00h0Ch-00h1Bh

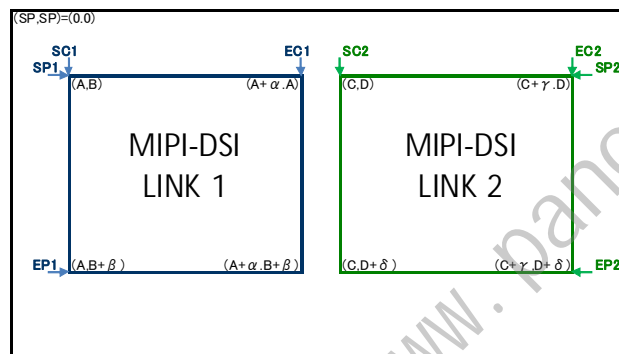


Chart 7.11 Command Mode (Left-Right Division)

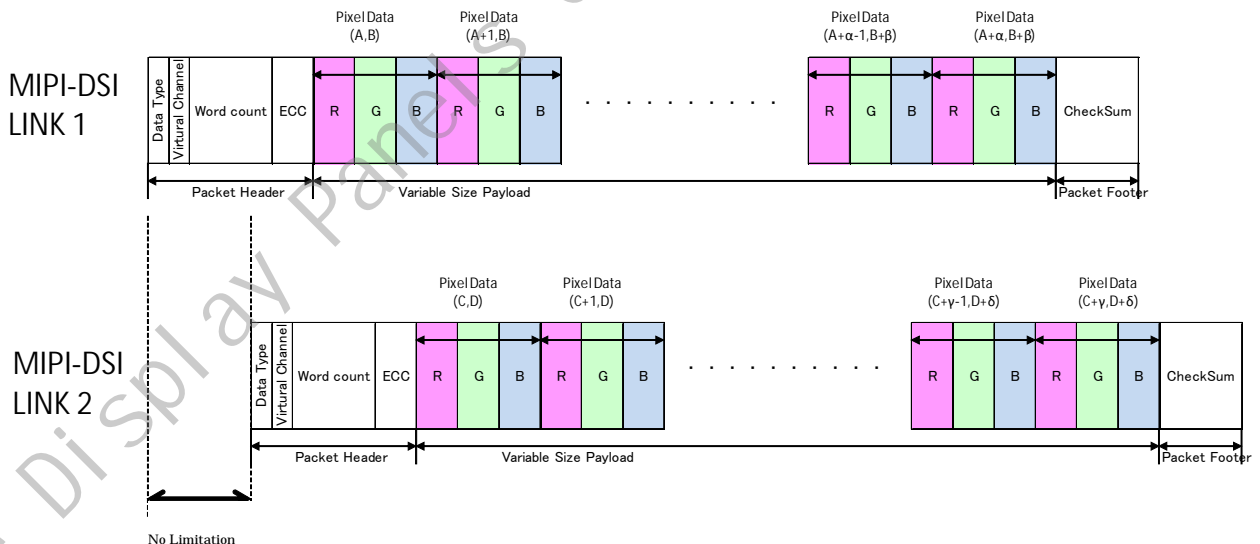


Chart7.12 Command Mode (Left-Right Division)

| Function | Abbreviation | Value | STEP |
|----------------|--------------|-------|------|
| Horizontal Dot | HADR | 2560 | 128 |
| Vertical Line | VADR | 1600 | 1 |
| Start Column 1 | SC1 | 0 | 64 |
| End Column 1 | EC1 | 1279 | 64 |
| Start Page 1 | SP1 | 0 | 1 |
| End Page 1 | EP1 | 1599 | 1 |
| Column Width 1 | EC1-SC1 | 1280 | 64 |
| Page Width 1 | EP1-SP1 | 1600 | 1 |
| Start Column 2 | SC2 | 0 | 64 |
| End Column 2 | EC2 | 1279 | 64 |
| Start Page 2 | SP2 | 0 | 1 |
| End Page 2 | EP2 | 1599 | 1 |
| Column Width 2 | EC2-SC2 | 1280 | 64 |
| Page Width 2 | EP2-SP2 | 1600 | 1 |
| Frame Rate | | 60 | |

Table7.4 Image Format Specification

More Display Panels On www.panoxdiisplay.com

7-4 Register Access

7-4-1 Register Write Access

Use Generic Long write (29h) for accessing Register Write from MIPI_IF. It can be accessed exclusively from LINK1 or LINK2, however, simultaneous access is prohibited.

Data Payload 1st byte is upper address, 2nd byte is lower address, 3rd byte and thereafter are Write Data, and I-64 data can be transferred.

After Write Data is transferred, Register data transfer completes with NOP command transfer.

After data transfer is complete, no Generic command can be sent to LINK1 or LINK2 for 3us (OSC_CLK*80clk). (DCS command and VIDEO data can still be sent.

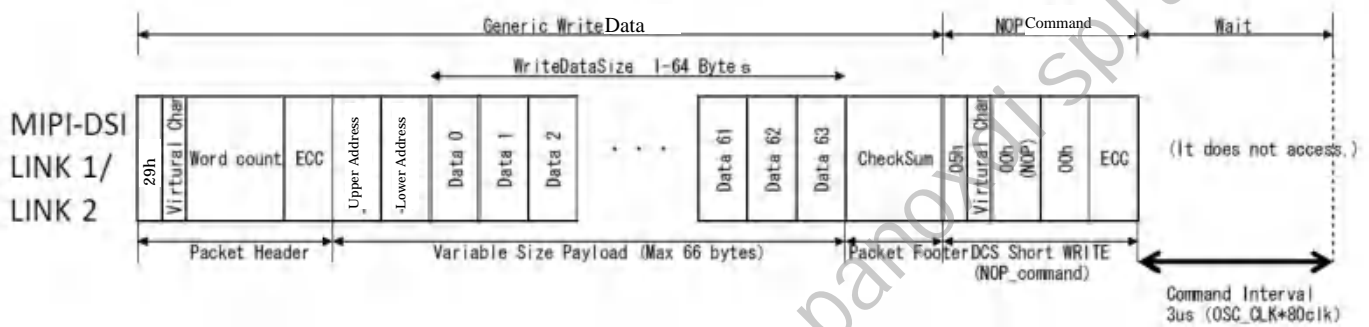


Chart7.13 Register Write Access

7-4-2 Register Read Access

Register Read can be accessed from MIPI-IF with Generic READ and 2 parameter (24h) command.

It can be accessed exclusively from LINK1 or LINK2. Simultaneous access is prohibited.

PACKETHEADER(PH)'s Data0 is upper address and Data1 is lower address. After command is issued, BusTurnAround (BTA) returns ReadData bytes set in Set Maximum Return Packet Size (24h).

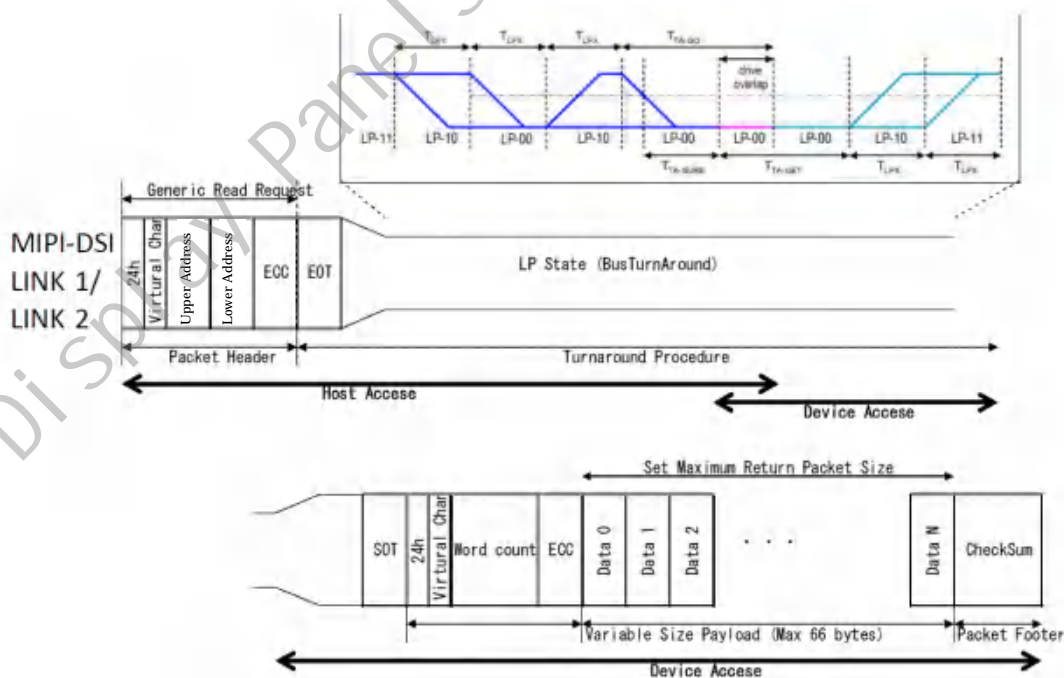


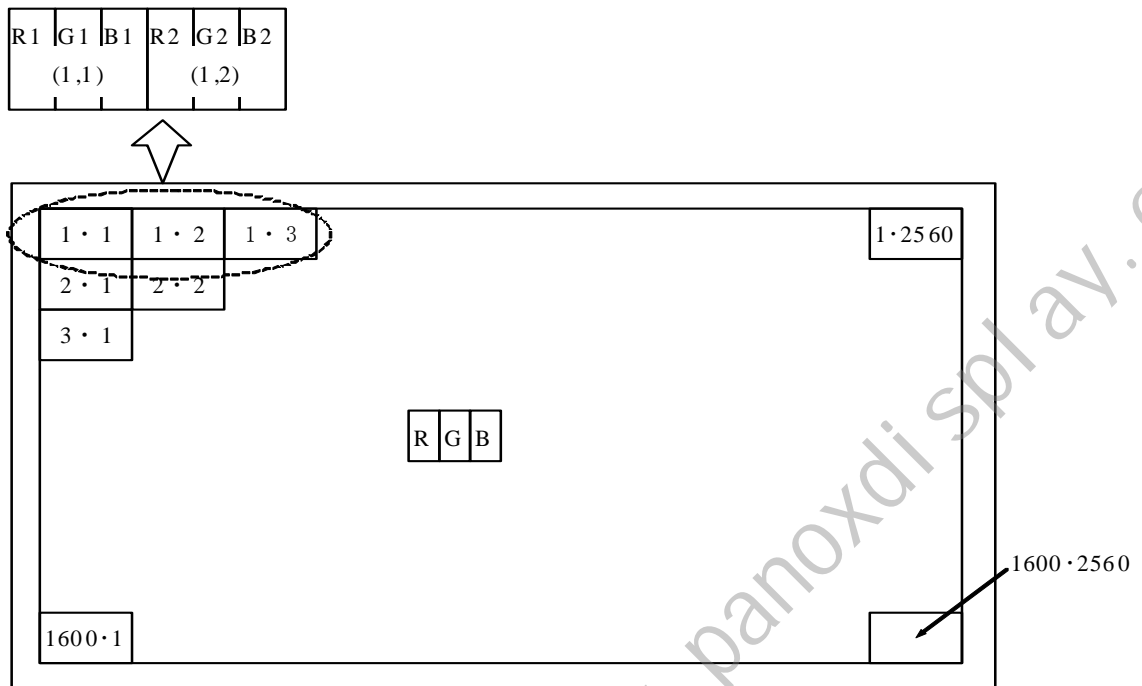
Chart7.13 Register Read Access

7-5 TE Control

Please refer to application note of LQ101R1SX01A. Δ1

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7-6 Input data signals and display position on the screen



Display position of input data(V · H)

8 Input Signals, Basic Display Colors and Gray Scale of Each Color

| Colors & Gray Scale | Data signal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------------|---------------|-------|----|----|----|----|----|----|----|-----|----|----|----|----|----|----|----|-----|----|----|----|----|----|----|----|-----|--|--|--|--|--|--|
| | Gray Scale | R0 | R1 | R2 | R3 | R4 | R5 | R6 | R7 | G0 | G1 | G2 | G3 | G4 | G5 | G6 | G7 | B0 | B1 | B2 | B3 | B4 | B5 | B6 | B7 | | | | | | | |
| | | LSB | | | | | | | | MSB | | | | | | | | LSB | | | | | | | | MSB | | | | | | |
| Basic Color | Black | — | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | Blue | — | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | |
| | Green | — | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | Cyan | — | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | |
| | Red | — | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | Magenta | — | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | |
| | Yellow | — | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | White | — | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | |
| Gray Scale of Red | Black | GS0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | ↑ | GS1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | Darker | GS2 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | ↑ | ↓ | ↓ | | | | | | | | ↓ | | | | | | | | ↓ | | | | | | | | | | | | | |
| | ↓ | ↓ | ↓ | | | | | | | | ↓ | | | | | | | | ↓ | | | | | | | | | | | | | |
| | Brighter | GS253 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | ↓ | GS254 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | Red | GS255 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| Gray Scale of Green | Black | GS0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | ↑ | GS1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | Darker | GS2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | ↑ | ↓ | ↓ | | | | | | | | ↓ | | | | | | | | ↓ | | | | | | | | | | | | | |
| | ↓ | ↓ | ↓ | | | | | | | | ↓ | | | | | | | | ↓ | | | | | | | | | | | | | |
| | Brighter | GS253 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | ↓ | GS254 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| | Green | GS255 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | |
| Gray Scale of Blue | Black | GS0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | ↑ | GS1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | | | | | | | | |
| | Darker | GS2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | | | | | | | | |
| | ↑ | ↓ | ↓ | | | | | | | | ↓ | | | | | | | | ↓ | | | | | | | | | | | | | |
| | ↓ | ↓ | ↓ | | | | | | | | ↓ | | | | | | | | ↓ | | | | | | | | | | | | | |
| | Brighter | GS253 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | | | | | | | |
| | ↓ | GS254 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | |
| | Blue | GS255 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | | | | | | |

0 : Low level voltage, 1 : High level voltage

Each basic color can be displayed in 256 gray scales from 8 bit data signals.

According to the combination of 24 bit data signals, the 16.7M color display can be achieved on the screen.

9 Optical Characteristics

Ta=+25°C, VDD=+3.3V

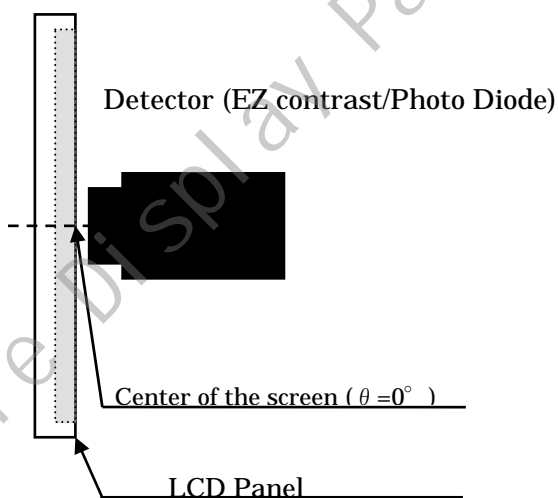
| Parameter | | Symbol | Condition | Min. | Typ. | Max. | Unit | Remark |
|-----------------------|------------|------------------------|--------------------|-------|-------|-------|-------------------|--|
| Viewing angle range | Horizontal | $\theta 21, \theta 22$ | CR>10 | 80 | — | — | deg. | [Note 9-1, 9-3, 9-4, 9-6] |
| | Vertical | $\theta 11$ | | 80 | — | — | deg. | |
| | | $\theta 12$ | | 80 | — | — | deg. | |
| Contrast ratio | | CR | $\theta = 0^\circ$ | 700 | 900 | — | | [Note 9-2, 9-4, 9-6] |
| Response time | | $\tau r + \tau d$ | $\theta = 0^\circ$ | — | 25 | — | ms | [Note 9-2, 9-5, 9-6] |
| Chromaticity of white | | x | | 0.283 | 0.313 | 0.343 | | [Note 9-2, 9-6] Normal operation (PWM Duty=100%) |
| | | y | | 0.299 | 0.329 | 0.359 | | |
| Chromaticity of red | | x | | — | 0.608 | — | | |
| | | y | | — | 0.346 | — | | |
| Chromaticity of green | | x | | — | 0.329 | — | | |
| | | y | | — | 0.567 | — | | |
| Chromaticity of blue | | x | | — | 0.152 | — | | |
| | | y | | — | 0.130 | — | | |
| Luminance of white | | Y_{LI} | | 320 | 400 | — | cd/m ² | |
| White Uniformity | | δ_w | $\theta = 0^\circ$ | — | 1.25 | 1.40 | | |

※ The measurement shall be taken (30) minutes after lighting the module at the following rating:

Condition: PWM Duty = 100%

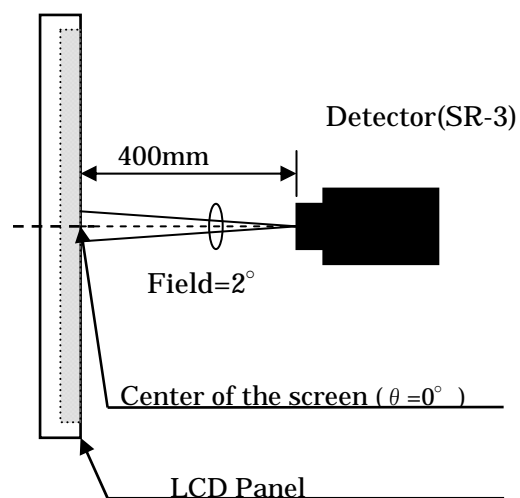
The optical characteristics shall be measured in a dark room or equivalent.

[Note 9-1] Measurement of viewing angle range and Response time.



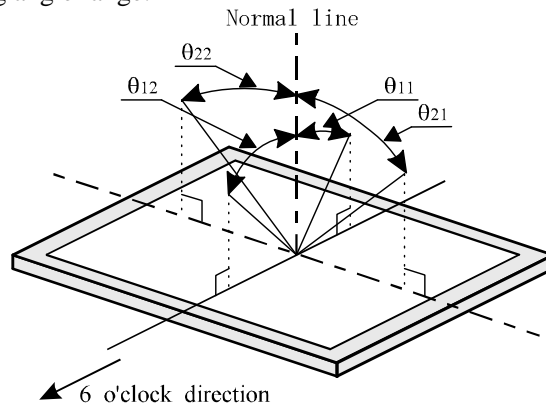
Viewing angle range: EZ-CONTRAST
/Response time: Photo diode)

[Note 9-2] Measurement of luminance and Chromaticity and Contrast.



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[Note 9-3] Definitions of viewing angle range:



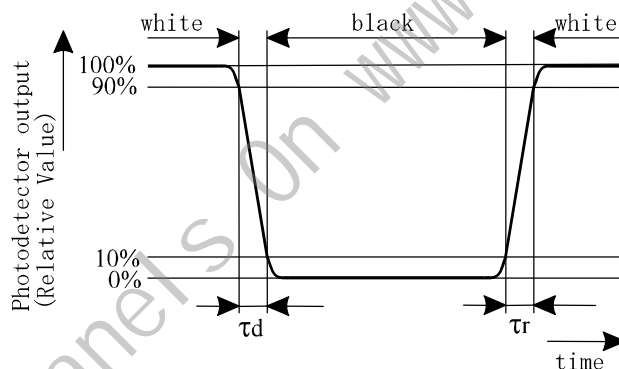
[Note 9-4] Definition of contrast ratio:

The contrast ratio is defined as the following.

$$\text{Contrast Ratio (CR)} = \frac{\text{Luminance (brightness) with all pixels white}}{\text{Luminance (brightness) with all pixels black}}$$

[Note 9-5] Definition of response time:

The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white" .

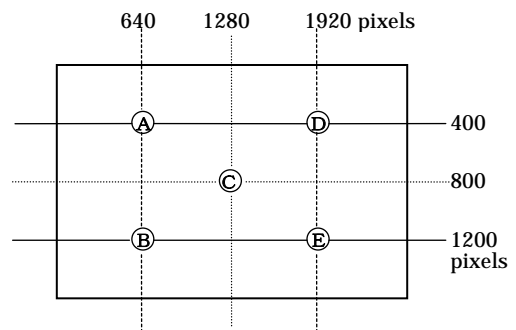


[Note 9-6] This shall be measured at center of the screen.

[Note 9-7] Definition of white uniformity:

White uniformity is defined as the following with five measurements (A~E).

$$\delta w = \frac{\text{Maximum Luminance of nine points (brightness)}}{\text{Minimum Luminance of nine points (brightness)}}$$



10 Display Quality

The display quality of the color TFT-LCD module shall be in compliance with the Incoming Inspection Standard.

11 Handling Precautions

- a) Be sure to turn off the power supply when inserting or disconnecting the cable.
Please insert for too much stress not to join a connector in the case of insertion of a connector.
- b) Be sure to design the cabinet so that the module can be installed without any extra stress such as warp or twist.
- c) Since the front polarizer is easily damaged, pay attention not to scratch it.
- d) Wipe off water drop immediately. Long contact with water may cause discoloration or spots.
- e) When the panel surface is soiled, wipe it with absorbent cotton or other soft cloth.
- f) Since the panel is made of glass, it may break or crack if dropped or bumped on hard surface. Handle with care.
- g) Since CMOS LSI is used in this module, take care of static electricity and injure the human earth when handling. Observe all other precautionary requirements in handling components.
- h) This module has its circuitry PCBs on the side and should be handled carefully in order not to be stressed.
- i) Protect sheet(Laminate film) is attached to the module surface to prevent it from being scratched. Peel the sheet off slowly just before the use with strict attention to electrostatic charges. Ionized air shall be blown over during the action. Blow off the 'dust' on the polarizer by using an ionized nitrogen gun, etc. Working under the following environments is desirable.
 - All workers wear conductive shoes, conductive clothes, conductive fingerstalls and grounding belts without fail.
 - Use Ionized blower for electrostatic removal, and peel of the protect sheet with a constant speed. (Peeling of it at over 2 seconds)
- j) The polarizer surface on the panel is treated with Anti Glare . In case of attaching protective board over the LCD, be careful about the optical interface fringe etc. which degrades display quality.
- k) Do not expose the LCD module to a direct sunlight, for a long period of time to protect the module from the ultra violet ray.
- l) When handling LCD modules and assembling them into cabinets, please be noted that long-term storage in the environment of oxidization or deoxidization gas and the use of such materials as reagent, solvent, adhesive, resin, etc. which generate these gasses, may cause corrosion and discoloration of the LCD modules.
- m) Liquid crystal contained in the panel may leak if the LCD is broken. Rinse it as soon as possible if it gets inside your eye or mouth by mistake.
- n) Disassembling the module can cause permanent damage and should be strictly avoided.
Please don't remove the fixed tape, insulating tape etc that was pasted on the original module.
(Except for protection film of the panel.)
- o) Be careful when using it for long time with fixed pattern display as it may cause afterimage.
(Please use a screen saver etc., in order to avoid an afterimage.)
- p) If a minute particle enters in the module and adheres to an optical material, it may cause display non-uniformity issue, etc. Therefore, fine-pitch filters have to be installed to cooling and inhalation hole if you intend to install a fan.
- q) Epoxy resin (amine series curing agent), silicone adhesive material (dealcoholization series and oxime series),
tray forming agent (azo compound) etc, in the cabinet or the packing materials may induce abnormal display with polarizer film deterioration regardless of contact or noncontact to polarizer film.
Be sure to confirm the component of them.
- r) Do not use polychloroprene. If you use it, there is some possibility of generating Cl₂ gas that influences the reliability of the connection between LCD panel and driver IC.

- t) Do not put a laminate film on LCD module, after peeling of the original one. If you put on it, it may cause discoloration or spots because of the occurrence of air gaps between the polarizer and the film.
- u) Ground module bezel to stabilize against EMI and external noise.

12 Packaging Condition

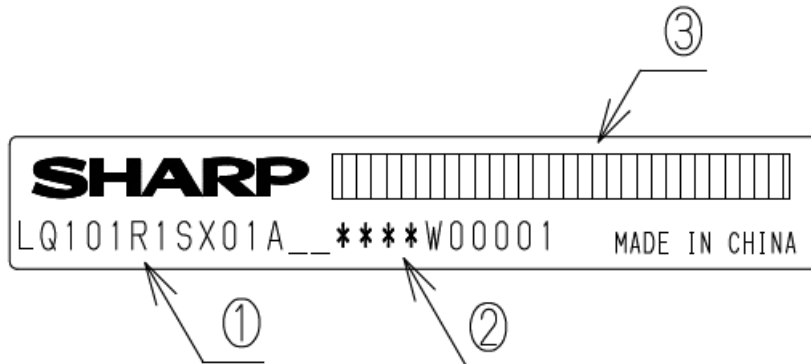
| | |
|---|--|
| Piling number of cartons | 6 |
| Package quantity in one carton | 40 |
| Carton size $\Delta 1$ | 430(W) \times 346(H) \times 296(D) |
| Total mass of one carton filled with full modules | 12.5kg |
| Packing form | Fig.1 |

More Display Panels On www.panoxdiisplay.com

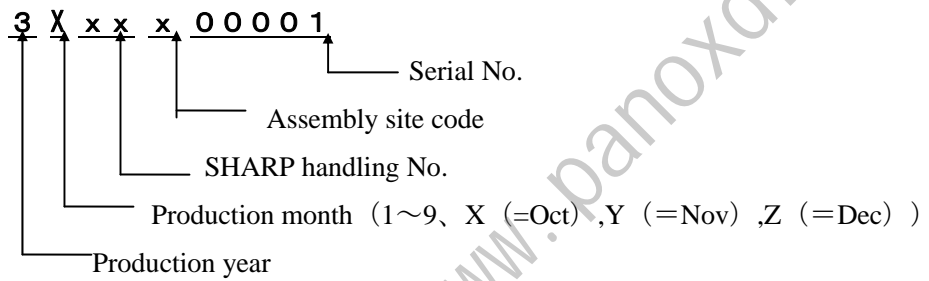
13 Label

1) Module Bar code label:

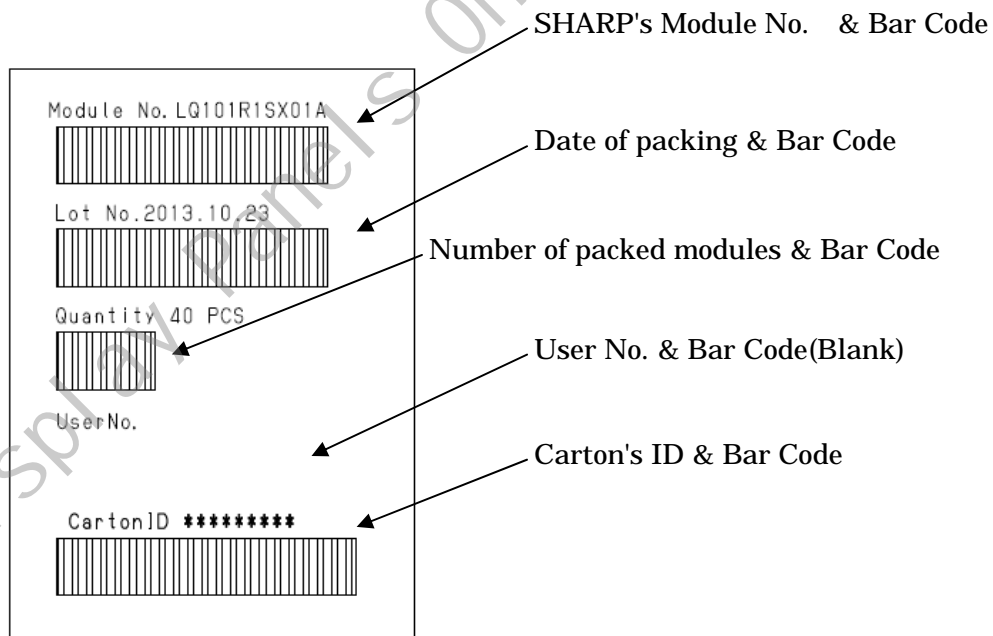
- ①Model.No. ②Serial No. ③Barcode(Serial No.)



Serial No.



2) Packing bar code label



14 RoHS Directive

This LCD module is compliant with RoHS Directive.

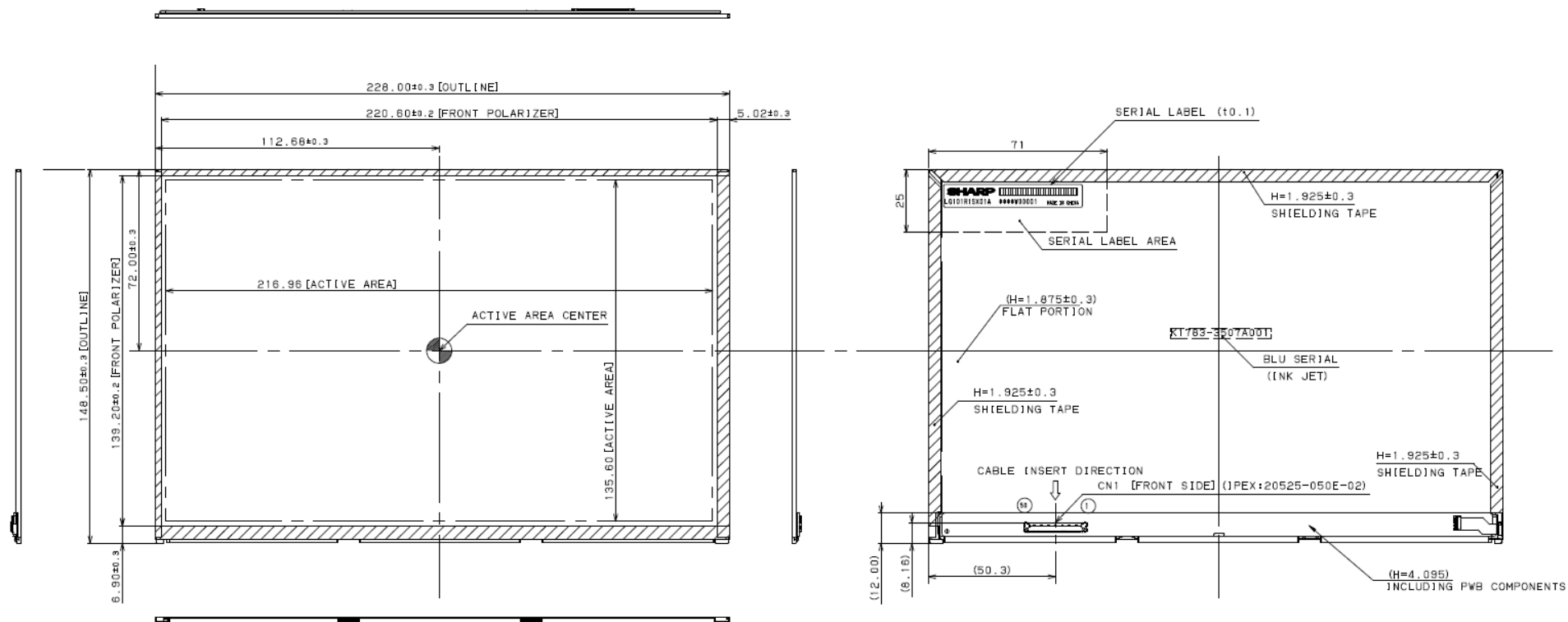
15 Reliability Test Item

| No. | Test item | Conditions |
|---------|--|--|
| 1 △1 | High temperature & high humidity storage test | Ta = 40°C ; 95%RH 240h (No condensation) |
| 2 | High temperature storage test | Ta = 70°C 240h |
| 3 | Low temperature storage test | Ta = -20°C 240h |
| 4 | High temperature & high humidity operation test | Ta = 40°C ; 90%RH 240h (No condensation) |
| 5 | High temperature operation test | Ta = 60°C 240h |
| 6 | Low temperature operation test | Ta = -10°C 240h |
| 7 | Vibration test (non- operating) | Frequency:10~57Hz/Vibration width (one side):0.076mm :57~500Hz/acceleration:9.8m/s ² Sweep time: 11minutes Test period: 1 hour for each direction of X,Y,Z |
| 8 | Shock test (non- operating) | Max. gravity : 490 m/s ² Pulse width : 11 ms, half sine wave Direction : ±X, ±Y, ±Z once for each direction. |
| 9 | ESD | ±200V, 200pF(0Ω) 1time/each terminal |

[Result Evaluation Criteria] Under the display quality test conditions with normal operation state.

Do not change these conditions as such changes may affect practical display function.

[Normal operation state] Temperature : +15~+35°C, Humidity : 45~75%, Atmospheric pressure : 86~106kPa



Note

1. Unspecified tolerance to be 0.5.
2. Without warpage and deflection.
3. [H] means Module thickness from Front Polarizer surface to pertinent part.

Drawing No.2D-136-013-00

Fig. 2 Outline Dimensions